

Epic Gems

There are 40 gems, 4 of which are hiding mines. To win the jackpot, pick or swipe all 36 winning gems without picking any of the mines. The player can cash out at any point after selecting the first gem. If the player hits a mine, the prize will be lost and the game will end.

Rules

Before you start, decide how much you're willing to bet. The higher your bet, the more money you can win.

The jackpot shows the maximum amount to be won for that bet.

The board consists of 40 gems – 4 of those are hiding mines.

When a gem is clicked, the random number generator will determine whether the gem is a mine or not.

Good gems will disappear into the vortex, bad gems will reveal mines.

Paytable

1	110%
2	120%
3	130%
4	140%
5	150%
6	175%
7	200%
8	225%
9	250%
10	275%
11	300%
12	350%
13	400%
14	450%
15	500%
16	600%
17	700%
18	800%
19	900%
20	1000%
21	1200%
22	1400%
23	1600%
24	2000%
25	2500%
26	3000%

27	4000%
28	5000%
29	7500%
30	10000%
31	15000%
32	20000%
33	25000%
34	50000%
35	100000%
36	250000%

The current jackpot amount is always displayed at the top of the screen. While a game is going on the value of the next gem is displayed on the right hand side of the screen.

The full payable is:

Capping

Occasionally the jackpot may be capped to a certain amount. This figure will be shown as the 'Jackpot'. After picking the maximum number of gems required to reach the jackpot, the game will automatically award the win. This does not impact on RTP, except for a minor positive advantage in the player's favour.

Average Payout

Epic Gems is a chance based game where the outcome is NOT pre-determined. This means that the player's choices are meaningful within the context of the random number generator calculating the odds of a given gem winning or being a mine.

The player chooses whether to cash out or not after selection of a winning gem. The theoretical RTP is calculated on the player being equally likely to cash out or not after each selection of a winning gem.

RTP: 96.5%

Interrupted play

We know that internet connections can sometimes be unreliable or something can interrupt the game. We try to make this as fair as possible to you. For example, if you run out of battery while playing or you've reached your personal daily time limit, when you return, the game will start at the point you left. But we do ask you to finish any game you have started within 24 hours or we will mark your game as abandoned and you will lose your stake.

Demo Play

The Operator's Demo Mode games are a sample of the Play for Real version. They play with the exact same rules and random number generator. Demo Mode versions of games allow you to play for "fun money" that has no financial value.

Gaming System Malfunction

The Operator reserves the right to withhold winnings and void wagers if a Player manipulates the games in a fraudulent manner or the Gaming System itself malfunctions. The definition of such a malfunction extends to an error in the published odds or pay tables, or a game not working in accordance with its published rules.